



Omnitrix Duel for Power Game Rules



For 2 players
Ages 7 and up

OBJECT:

To win battles and accumulate more cards than your opponent. At the end of the game, the player with the most cards wins.

CONTENTS:

80 cards: Each player has their own deck (different color backs) of 40 cards. The 40 cards each player has consists of 30 alien cards numbered 1 through 10, 9 "Tie" cards and 1 Ben 10 card.

1 Omnitrix High/Low Power Dial

SET UP:

Each player takes one complete deck of cards and does the following:

- Removes the Ben 10 card and shuffles the rest of their cards.
- Divides the deck approximately in half and puts the Ben 10 card anywhere in one of the halves.
- Places the half of the deck that has the Ben 10 card under the other half

Place the Omnitrix Power Dial between the players with its HIGH side (10) showing on top.

THE BATTLES:

To start, each player draws the top five cards from their deck and places them in their hand. Based on whether the Omnitrix is High or Low, each player then selects one of the cards from their hand and places it face down in front of them. When both players have made a selection, the cards are turned over at the same time. If the Omnitrix is High, the player whose card has the higher power number wins that battle. If the Omnitrix is Low, the player with the lowest power number wins the battle. The winner collects both cards and creates a victory pile face down. Each player then draws one card from their deck and places it in their hand to replace the one used.



TIES:

When both cards played in a battle have the same power number, it is a tie. Each player must replace the card used by picking a card from their deck. The Omnitrix is then turned over (if it was High, it is now Low-; if it was Low, it is now High). Each player then plays another card from their hand based on the new position of the Omnitrix. The winner collects both sets of cards, the tie cards and the winning battle cards- and places them in their victory pile.

BEN 10 TIE CARDS:

In a battle, if one of the cards played is a Ben 10 Tie card, the battle is automatically a tie. Replace the card in each hand from your deck and turn the Omnitrix over. Then have a second battle as explained above. The winner will collect all four cards.

MORE THAN ONE TIED BATTLE

It is possible that a tied battle can result in a second or third tied battle. Just remember that each time there is a tie, each player takes another card and the Omnitrix is turned over. When the battle is finally won, the winner collects all the cards.

ENDING AND WINNING THE GAME

When a player draws their one Ben 10 card from the deck, it is immediately placed face up in front of the player and another card is drawn from the deck. Play proceeds as normal. When the second player draws their Ben 10 card, it is placed face up and the game is over. Each player counts the number of cards in their victory pile, including the Ben 10 card. The player who has the most cards wins the game.

Note: The cards left in the deck or hand are not counted.

We appreciate your comments on Ben 10 Duel for Power Card Game.
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