

SPLASHY THE WHALE

GAME RULES

 **WARNING:**
CHOKING HAZARD - Small parts.
Not for children under 3 years.

For 2 or more players
Ages 5 and up

Object

After all the pieces have been removed from Splashy's mouth, the player with the most points is the winner.

Contents:

Splashy the Whale, 12 assorted ocean pieces, fishing rod.

Set Up

Carefully open the battery compartment door on the base of Splashy and insert 3 AA batteries in the direction shown. Replace the battery door. Remove the stopper from the unit and fill with water by holding it directly under a slow trickle faucet. When the reservoir is full, replace the stopper.



Note:

1. Don't mix old and new batteries.
2. Do not mix alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium) batteries.
3. Batteries are to be inserted with the correct polarity.
4. Do not use rechargeable batteries.
5. Non-rechargeable batteries are not to be recharged.
6. Exhausted batteries are to be removed from the toy.
7. The supply terminals are not to be short-circuited.

Place all 12 assorted pieces into Splashy's mouth, put the fishing rod into its holder on the base and slide the on/off switch to "ON". Splashy will likely spray when the game is turned on.

Starting with the youngest player, turn the game so that Splashy is facing you, then use the rod to take any piece out of Splashy's mouth. Some pieces are worth more points than others:

Submarine	5 pts
Sea horses	4 pts
Life preservers	3 pts
Anchors	2 pts
Fish bones	1 pt

Splashy will squirt when you touch his tongue, but sometimes it'll just happen randomly. If you get squirted before removing the piece from his mouth, you must stop, return the

piece and your turn ends. If a player is able to remove a piece successfully, they should keep it near them to count toward their total.

Ending and winning the game

When all 12 pieces have been fished out of Splashy's mouth, the player with the most points wins.



Caring for the game

- Always empty Splashy before putting him away. Unplug the reservoir stopper and pour out all water that's inside. Then hold up his tongue for 10 seconds so he can squirt out any excess water. Repeat if necessary.
- Do not let the base stand in water.
- Before playing make sure that your playing area is free from anything that would get damaged by the water Splashy squirts. Check with an adult if you are not sure.
- If Splashy makes loud noises when he moves, you may need to re-adjust him back to the center of the wave. Hold the base and move him until he's centered again.
- Keep the ON/OFF switch and battery box from getting wet while filling and playing.
- Do not pour water over the product except the hole of the reservoir to avoid damaging the electronic parts of the game, which may cause malfunction.
- If Splashy is not spraying correctly check that there is water in the reservoir and that the nozzle and air holes are not blocked.
- Performance may be affected by battery life. Always use fresh batteries.
- Fill with cold tap water only. Other liquids may be harmful to people and may damage the game.

Splashy will go to power save mode if the tongue has not been activated for about 10 minutes. To restart tickle the tongue once or switch the unit to OFF and then ON again.

We appreciate your comments on Splashy. Please send your correspondence to:

Pressman Toy Corporation
Dept. Splashy
121 New England Ave.
Piscataway, NJ 08854-4126

Our customer service department can be reached Monday through Friday (except during holidays) from 10:00 AM EST to 4:00 PM EST at 1 800 800-0298.



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