

Object:

Be the player with the most pairs at the end of the game; the player left with the Old Maid (ghost) card loses.

Contents:

37 game cards

Set Up:

The oldest player shuffles the cards and, starting with the player to his/her left, deals out all the cards one at a time. Note that players will not all have the same number of cards in the beginning of the game.

Playing:

All players look at their own cards and remove any pairs they have.

Place those pairs face up in front of you.

The player to the left of the dealer starts by taking a card — without looking! — from

the player to their right (in this case, the dealer). If that card forms a pair with a card already in your hand, lay the pair down. Whether you get a match or not, the player to the left takes their turn as above.

Play continues until all the cards—except the Old Maid card—have been paired off onto the table.

Winning:

The player left holding the Old Maid (ghost) loses. The player with the most pairs (or the next most pairs) at the end of the game wins.

We appreciate your comments on Scooby-Doo! Old Maid Game. Please send your correspondence to:

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