



For 2 to 4 players, ages 3 and up

THE SMURFS™

Race to Smurf Village Game Rules

Object:

Be the first player to get from New York City back to Smurf Village.

Contents:

Game board, cards, 4 Smurf movers, mover stands.

Set Up:

Remove the Smurfs from the sheet and place each one into a mover stand. Players choose which Smurf they want to be and place it at START.

Shuffle the cards and place them, face down, near the game board.

Playing:

The youngest player starts the game, then play moves to the left.

On your turn take the top card from the deck and turn it over. Move your mover down to the next space of that same color or picture and place the used card next to the card deck to start the discard pile.

Note: More than one mover can be on the same space.

If the color card you pick takes you to a space that has Smurfberries or an apple on it, move to that space. The next player takes their turn and so on. When you run out of cards, take the discard pile, mix the the cards and put them face down to use again.

Smurfberries and Apple cards:

If the card you get has Smurfberries or an apple on it, move your mover forward or backward to that space. That ends your turn.

Gargamel:

When players gets a Gargamel card, they must go BACK to the nearest Gargamel space. If there is no Gargamel space behind them, they stay where they are until their next turn.

Winning:

You MUST draw a plain yellow card, which is the final color square on the board, to win. Otherwise stay where you are until your next turn, and so on.



We appreciate your comments on Race to Smurfs Village game. Please send your correspondences to: Pressman Toy Corp. • Department: Smurfs • 121 New England Ave. • Piscataway, NJ 08854-4126 Our customer service department can be reached Monday through Friday (except during holidays) from 10:00 AM EST to 4:00 PM EST at 1 800 800-0298.



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