

SCOOBY-DOO!

For 2 to 4 players
Ages 3 and up

Make A Match Memory Game

Contents:

36 game cards

Object:

To be the player with the most points at the end of the game.

Gameplay:

1. Mix all the cards and place them, face down, in 6 rows of 6 cards each.
2. The youngest player starts by turning over any two cards so all players can see them. If the two cards match, that player places them next to him/her. That player also gets to take one extra turn (even if they get a match on their second turn). The player to the left now selects a pair and so on. If the two cards do not match, put them back where they were, face down, and the player to the left now takes their turn.



Special Cards:

There are 2 types of special cards in the deck, as follows:

Wild Card

◦ 2 “Wild” Cards: ANY other card you pick with this (including a Lose a Pair card) becomes an instant pair!



Lose a Pair

◦ 2 “Lose A Pair” Cards: When you get a pair of these, you lose ONE of the pairs you have (return both pairs to the box).



Ending and Winning the Game:

After there are no more matches to be made, players count up all the cards they have. The player with the most points wins.

We appreciate your comments on this game. Please send your correspondence to:

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Our customer service department can be reached Monday through Friday (except during holidays) from 10:00 AM EST to 4:00 PM EST at 1 800 800-0298.

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