

Wash container thoroughly before use.



# WAR RULES

For 2 players, Ages 4 and up

**OBJECT:** Be the first player to get all the cards

**CONTENTS:** 36 game cards (4 each of numbers 1 through 9)

**SET UP:** Shuffle the game cards and deal 18, face down, to each player. Players should hold their cards in a deck.

**PLAYING:** Players say, "All fired up!" and, at the same time, turn over the top card of their deck and place it in front of them. The player with the higher number card takes BOTH cards and puts them, face down, on the bottom of their deck.

When both players turn over the same card, the game goes into WAR! Each player leaves the matching cards in front of them. They now take the top card from their deck and put it, face down, on top of their matching cards. Then they turn over the next top card of their deck. The higher number takes all six cards

played in that round.

**ENDING AND WINNING THE GAME:** The game continues like this until one player has collected all the cards. That player is the winner.

Special rule for older players:

**KAOS:** In addition to the above rules, when one or both players turn over a Kaos card, the game goes into Kaos mode. Players play as if it's a WAR round except that the player with the **LOWEST** number card at the end of the round takes the six cards.

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We appreciate your comments on this game.  
Please send your correspondence to:

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