

Hello Kitty[®]

HAPPY SEASONS Game

For 2 to 4 players
Ages 6 and up

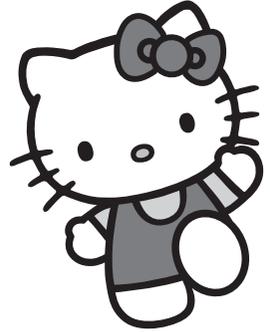
EVERY season is a happy one with Hello Kitty & friends!

Object:

Be the first player to make it around the game board and back to the season that has your birthday.

Contents:

Game board, Hello Kitty movers, mover stands, 26 question cards, 5 answer sheets, spinner card and spinner, Hello Kitty friendship bracelet.



Set Up:

Carefully remove the Hello Kitty movers from the mover sheet and place each one in a mover stand. Place the question cards face down and separate them into four decks with matching season backs together. Place each small deck on the spaces marked near the center of the board.

Each player chooses a mover and places it at the corner of the game board that has their birth month. It's fine if more than one player is on the same corner space.

Assemble the spinner:

Separate the spinner from the collar and remove and discard the plastic nip. Press the collar completely into the spinner card from the bottom side. Snap the spinner into the top of the collar.

Keep the answer sheets and the Hello Kitty friendship bracelet off to the side.

Playing:

The youngest player starts and then play moves to the left. On your turn spin the spinner and move that many spaces clockwise around the game board.

Flower spaces:

If you land on a space that has a flower, take the top card from the deck that matches the color flower that you're on. Place the card, face up, in front of you.

You can't have more than 4 cards in your hand. If you if you land on a space that gives you a fifth card, you can decide if you want to trade that card for another card (put it on the bottom of the deck).

Directions spaces:

If you land on a space that has directions written on them, follow those directions—if you can—immediately. If a direction space puts you on a flower space, follow the directions for flower spaces (above).

Spinning the Hello Kitty Friendship bracelet:

Whenever a player spins the bracelet she takes the bracelet from the table or the player that has it . Whenever you have the bracelet you are safe from any of the negative direction spaces you land on: “Lose a Turn” and “Give a Card to Any Player”.

Ending and Winning the Game:

The first player to make it back to their birthday season space AND have at least 3 cards in their hand wins.

If you get to your birthday corner and do NOT have three cards in your hand, you must go back 7 spaces and, on your next turn, spin and try to get three cards by the time you get to your corner. But, be quick! Someone else may win before you do.

The Winner’s Special Bonus!

The winner randomly selects one of the 5 answer sheets and places it face up in front of her. She puts her season cards, face down, and mixes them and then takes any three and places them, in any order, face down on the answer sheet. One at a time she turns the cards over and reads the question out loud. She then finds her birthday season at the top of the sheet and looks at the corresponding row to find the answer to that question. She does the same for the next two season cards.

Player With Bracelet at the End of the Game:

This player gets to have a question answered, too (or a fourth question answered if the winner has the bracelet). Select a card from your hand and, using the same answer sheet, you’ll have it answered!

We appreciate your comments on Hello Kitty Happy Seasons Game. Please send your correspondence to:

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Our customer service department can be reached Monday through Friday (except during holidays) from 10:00 AM EST to 4:00 PM EST at 1 800 800-0298.

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